

2020 SUMMER BASEBALL CLASSIC TOURNAMENT RULES (9u-12u 70 divisions)

1. Teams: A total of 14 players (maximum) on the roster. A roster complete with birth dates is to be provided with the registration form prior to the tournament. Birth certificates must be furnished upon request to the Tournament Director to confirm eligibility of a player. Player's ages are based on their ages as of April 30, 2020. Teams forfeit if they fail to field 9 players from their roster during the entire game. **NO TRANSFER OF PLAYERS BETWEEN ROSTERS.** The roster you submit is the roster you play/win/lose with for the entirety of the tournament.

2. 2020 Cal Ripken Official Regulations and Play Rules will govern the conduct and operation of the tournament with the exceptions listed below.

3. Home team determination: Coin toss before start time will determine the home team in pool play. Team that traveled farthest to the game site will call the toss. Home team will be responsible to keep the official book. The higher seeded team is the home team in bracket play.

4. Visit to the mound: A second visit to the mound per pitcher, at any time during the game, constitutes removing the pitcher from the game as a pitcher only.

5. Time Limits:

Six (6) inning games or 2-hour time limit (Drop Dead). No inning will be started after 1 hour and 30 minutes of play. If the inning is not completed after the 2-hour time limit the score will revert to the last fully completed inning. These limits apply to all pool and bracket play games, except the Championship game, which has no time limit.

- 15 run rule is in effect after 3 innings and 10 run rule after 4 innings of play in all games.
- Extra-inning games will not be played to decide a winner, except in bracket play.
- No time limit in Championship games.
- Please hustle on the field as the schedule is packed in tight to get all the games in.

6. Pitcher: Pitcher may pitch three (3) innings in any game during the tournament. Delivery of a single pitch to a batter constitutes having pitched an inning. Penalty for not abiding by this rule is removal of manager from the remainder of the game and removal of player as a pitcher.

7. Delay of Game: Each team will have a 10-minute grace period prior to forfeiture, unless preceding games necessitate delay.

8. Pre-game Warm-ups: No infield will be taken prior to ANY game.

9. Base Runners (*for 9U, 10U, 11/12U60 ...does not apply to 11/12U70*) Runners cannot leave the base until the pitched ball reaches the plate. Upon violation, the runner will be required to return to the original base. There is no mandatory slide rule. **HOWEVER**, a runner **MUST** avoid initiating malicious contact with any defensive player.

* Cal Ripken rules for 60s (does not apply to 70's) include a provision that once a catcher has secured the ball, and the runner has stopped their forward progress, they can no longer advance to the next base unless a play is made on any runner. We will follow this rule with one exception – if the pitcher is unable to secure the baseball on the throw back from the catcher (i.e. dropped or overthrown), the runner may once again begin their forward progress. Once that progress is stopped and the pitcher

secures the ball, that runner again can no longer advance to the next base.

**11U70 and 12U70 base runners can lead off and steal during the game without the provisions as noted above. **

Bat Rule – 12U and younger. Bats must be USSSA or USA Baseball certified and can be used in any size as long as they are not on the banned list with those two organizations.

10. Miscellaneous rules:

- A team is allowed to bat the entire lineup, allowing for free substitution. If a player is removed due to injury, no out is recorded in that batting spot. If a player is ejected, then an out is recorded in that spot. If you are playing nine (9) then you must report your sub's to the umpire when they enter the game.
- Courtesy runners: A courtesy runner can be used for the catcher if there are 2 outs in their inning. The player that made the previous out will be the courtesy runner.
- Blood rule: No player is allowed to participate with open bleeding wounds.

Additional Play Rules:

- Infield Fly rule is in effect
- Molded cleats only (9U thru 11U/12U 60's)
- Metal cleats allowed for (11U70/12U70 divisions) with the following exception
 - Pitchers must not use metal cleats on the portable pitching mounds
 - It is strongly encouraged for all players to wear molded cleats for the 11U70/12U70 divisions.
- The dropped 3rd strike rule is in effect for 11U/12U60 and the 11U70 and 12U70 divisions - you can advance to first on a dropped third strike. It will not be in effect for 10U and below.

11. Protests: All protests must be filed with the home plate umpire. Judgment decisions are final and NOT eligible for protest. The protest/rules committee will be comprised of the Umpire in Charge, the Tournament Director, and the plate umpire on the field.

12. Zero Tolerance Policy: Any coach, player or fan demonstrating rude, abusive or harassing behavior toward any umpire, coach, player or other official will be removed from the premises immediately. A repeat offense by any team will result in removal of the team from the tournament and forfeiture of any remaining games without refund.

13. Tiebreakers to determine seeding:

- Record in Pool Play
- Head to Head
- Run differential (10 runs maximum per game)
- Runs Allowed
- Runs Scored

Any ties, remaining after all these tiebreaker procedures will be determined by coin flip, performed by tournament directors

14. Slash Bunting: Slash bunting is not allowed (squaring to bunt, pulling back and taking a swing). If a slash bunt is attempted by a team, the ball will be ruled dead and the batter is out.

15. Video and phone review: Video and Photo reviews will not be permitted in the tournament.

16. Forfeit: In the event a team forfeits their game, they will be charged with a 0-7 loss and the non-forfeiting team shall record a 7-0 victory.

Have fun enjoy the experience and play ball!!!!